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EchoWear: Smartwatch Technology for Voice and Speech Treatments of Patients with Parkinson’s Disease

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Abstract—About 90 percent of people with Parkinsons disease (PD) experience decreased functional communication due to the presence of voice and speech disorders associated with dysarthria that can be characterized by monotony of pitch (or fundamental frequency), reduced loudness, irregular rate of speech, imprecise consonants, and changes in voice quality. Speech-language pathologists (SLPs) work with patients with PD to improve speech intelligibility using various intensive in-clinic speech treatments. SLPs also prescribe home exercises to enhance generalization of speech strategies outside of the treatment room. Even though speech therapies are found to be highly effective in improving vocal loudness and speech quality, patients with PD find it difficult to follow the prescribed exercise regimes outside the clinic and to continue exercises once the treatment is completed. SLPs need techniques to monitor compliance and accuracy of their patients exercises at home and in ecologically valid communication situations. We have designed EchoWear, a smartwatch-based system, to remotely monitor speech and voice exercises as prescribed by SLPs. We conducted a study of 6 individuals; three with PD and three healthy controls. To assess the performance of EchoWear technology compared with highquality audio equipment obtained in a speech laboratory. Our preliminary analysis shows promising outcomes for using EchoWear in speech therapies for people with PD.

Keywords- Dysarthria; knowledge-based speech processing; Parkinsons disease; smartwatch; speech therapy; wearable system.

I. INTRODUCTION

Parkinson disease (PD) is the second most common neurodegenerative disorder of mid-to-late life in developing and developed countries [1]. Approximately 4 million people worldwide were diagnosed with PD in 2005 and that number projected to go beyond 9 million by 2030 [2]. The characteristic motor disorder that defines PD includes rigidity, slowness of movement (bradykinesia), and hypokinesia. Speech problems are common in people with PD and it has been estimated that 70-90of patients reported speech impairments

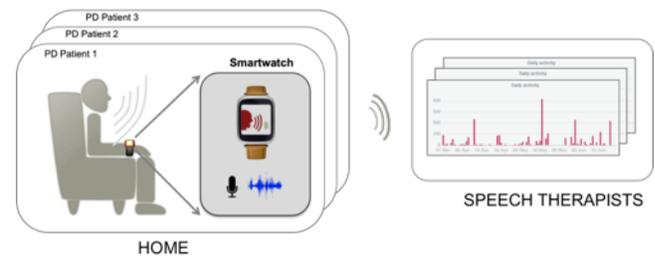


Fig. 1. A concept of the EchoWear system.

after the onset of PD [3], [4]. Patients with PD experience a combination of speech impairments including; reduced vocal loudness [5]; a breathy or harsh voice quality [6]; imprecise consonants and distorted vowels [7]; and reduced voice pitch (fundamental frequency) variation [8] collectively called hypokinetic dysarthria [9].

Speech treatments are effective to enhance speech intelligibility, voice quality and confidence of patients with PD to communicate [7]. However, it is challenging for patients to maintain long-term benefits of treatment since PD progresses uniquely in each patient. Therefore, SLPs design a personalized approach for each patient to set individual speech goals in treatment. It is difficult for SLPs to accurately assess whether patients adhere to the prescribed therapy at home and in functional communication situations outside of the clinic. Since PD may also affect cognitive abilities including memory, patients may not remember precise details of the therapy exercises and the recommended exercise schedule. Hence, SLPs seek an efficient and effective solution to remotely monitor the speech of their patients.

We have developed a smartwatch-based system, "EchoWear" (shown in Figure 1), to collect data on various attributes of speech exercises performed by patients with PD outside of the clinic. In this paper, we provide results of research conducted with patients with PD and healthy adults to validate the performance of EchoWear to record quality speech data. In the subsequent sections, we will describe the architecture of EchoWear that enables recording, processing and communication of wearers' speech data. In-depth comparisons between the data from EchoWear and

audio equipment used by SLPs are discussed to demonstrate the reliability and validity of modern smartwatch technology for its use as a tele-recording device.

II. BACKGROUND & RELATED WORKS

A. *Speech Disorders in People with PD*

The symptoms of PD are associated with alterations in basal ganglia circuitry due to decreased dopamine in the substantia nigra pars compacta [10]–[12]. However, the neural mechanisms underlying the effects of dopamine loss and its impact on speech and voice are not well understood. Physiological abnormalities associated with speech and voice changes in people with PD include reduced vocal fold adduction and asymmetrical patterns of vocal fold vibration [13], [14]; reduced neural drive to laryngeal muscles [15]; poor reciprocal suppression of laryngeal and respiratory muscles [16]; and a reduction in respiratory muscle activation patterns [17] all of which contribute to the perceptual feature of significantly decreased loudness in people with PD. Motor speech characteristics of rigidity, weakness, bradykinesia and hypokinesia do not completely account for the speech abnormalities associated with PD. Additional non-dopaminergic mechanisms such as sensory deficits in the internal monitoring of amplitude and maintaining amplitude of speech movements and volume of speech are significant factors that also contribute to decreased loudness, imprecise articulation, and limited pitch variation [18]–[20].

B. *Speech Therapies in PD*

Speech therapy is an important element of treatment for patients with PD. Traditional speech therapy typically involves multiple speech system targets such as voice, rate, articulation, and respiration [21]. For example, the Lee Silverman Voice Treatment (LSVT LOUD) has been used as an effective therapy in the short term and long term to improve speech loudness and quality in people with PD by targeting voice [21], [22]. LSVT LOUD is intensive (4 days a week or 16 sessions in one month) and systematic in training the vocal loudness [23]. Regardless of the specific treatment approach, patients have to participate in treatment proactively by performing home exercises prescribed by their SLPs [24]. Regular home exercises and using speech strategies in functional communication situations are as important as the intensive in-clinic training given by SLPs. Acoustic analysis of diadochokinesis for dysarthric speech was proposed and validated in [25]. The temporal features proved to be better than energy features for discriminating dysarthria secondary to multiple sclerosis, dysarthria secondary to PD, and healthy controls. The authors performed acoustic analyses based on duration and Bark-scaled F1-F2 values of the vowels. The PD participants did not show an effect of density on dispersion for high-frequency words [26]. Induced variability in F2 trajectories for different speaking rates in patients with PD and healthy controls is discussed in [27]. It was demonstrated that speaking rate did not have a consistent influence on F2 onset frequency for both healthy controls and patients with PD.

C. *Technologies for PD Speech Treatments*

Recently, increasing numbers of SLPs have adopted tele-health or tele-rehabilitation services involving information and communication to enhance treatment methods [24]. Online speech therapy or tele-practice leverages internet-connected computers with a webcam, speakers and a microphone to form a clinical arrangement where the patient and an SLP can communicate face-to-face over the Internet from different locations [28]. For example, the LSVT LOUD companion software allows SLPs to access their patients homework and exercises completed outside the clinic environment [29].

EchoWear leverages modern smartwatch technology that comes with a variety of sensors, an interactive touch screen, and an ability to exchange the data and information with smartphones for the purpose of monitoring speech exercises at home and in functional communication situations. The smartwatch is used as a wearable sensor worn on the wrist of patients to tele-monitor how they follow up with speech therapy at home. The use of smartwatches for such tele-monitoring applications demands the design of a reliable architecture such as architecture of EchoWear to first validate its performance through controlled in-clinic validation trials.

III. ECHOWEAR: A WEARABLE SYSTEM FOR SPEECH TREATMENTS

EchoWear is a wearable speech monitoring system to leverage sensing and communication capabilities of modern smartwatches to generate a dynamic structure of monitoring speech exercises in patients with PD. The system architecture of EchoWear is divided into three elements as described below.

A. *Smartwatch System*

The reason we call it a smartwatch system is that the smartwatch is not a standalone device. It works in conjunction with a smartphone or a tablet for short-range communication to provide interplays such as extended notifications of messages and phone calls, voice command control, and physical activity monitoring including step counting. Essentially, the smartwatch is considered an extended part of the smartphone system and provides opportunity for users to respond instantaneously to activities on their smartphones. As shown in Figure 2, EchoWear uses the combination of a smartwatch and a smartphone for speech therapy. PD patients wear modern smartwatches running Android Wear OS. The smartwatch receives a control from a nearby smartphone (tablet) signaling the recording process. The speech data is received through the smartwatches built-in microphone followed by filtering to remove background noise using the Android API for audio. The recording frequency is set to 44.1 kHz with 16-bit precision. We have developed a Wearable Internet of Things (WIOT) framework that allows Android devices to connect seamlessly to nearby-placed wearable devices such as smartwatches [30]. Once the Android tablet initiates the recording process, the smartwatch continuously streams the data through the use of the Bluetooth 4.0 protocol, in conjunction with Google's Wearable Message API. The data is sent from the smartwatch

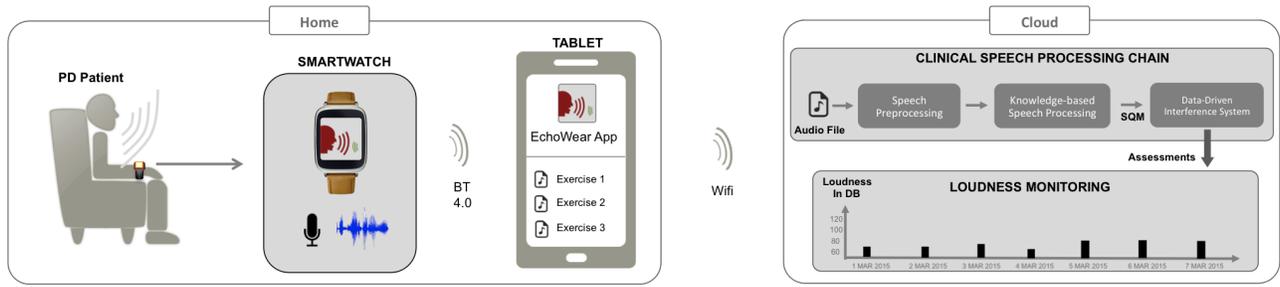


Fig. 2. System architecture of EchoWear.

in a 2 kB package, until the recording process has been completed. During the receiving, the data is buffered into an output stream on the smartphones internal storage. Once the process has completed, the RAW audio data is re-read, the WAV header is added, and is then saved in a format compatible with most audio players. The WIOT framework designed for EchoWear correctly aligns itself with the standard Android application lifecycle. To maintain compatibility and stability, the components of WIOT are split up into key components. As shown in Figure 3, the framework is split into an activity, a service, WiotLib, Hermes, and finally the smartwatch. Starting from what the user sees, the activity is the forefront of the framework. This activity displays the data collection process, and controls for maintaining the data. The activity directly speaks to the service. The service is responsible for the lifecycle management of both the activity and the collection of APIs used for the research. WiotLib acts as a collection of static methods to make the programming part easier, allowing us to reuse standard code across multiple projects. Hermes, an in-house messaging service, was designed to handle communication between the service and the smartwatch. Hermes allows the addition of multiple smartwatches, and receives a variety of different types of data. Hermes also lets us maintain the smartwatch lifecycle, and keep track of battery life, and prevent the watch from entering commercial modes, such as battery saving features. Finally, we are running a service on the smartwatch that responds to Hermes. This service is used to communicate with the onboard hardware, specifically the microphone. The tablet sends the speech data obtained from the smartwatch to the cloud server. We have a speech analysis engine in the cloud that process the speech signal as discussed in the next section.

B. The Cloud for Speech Analysis

The cloud stores the speech data obtained from the tablet during speech exercises of PD participants and processes the speech data. It has two main units, namely an analysis unit and a visualization unit. The analysis unit computes the speech quality metric (SQMs) and the visualization unit displays the results on user interface. The audio files accumulated in the cloud are analyzed by a knowledge-based clinical speech processing chain (CLIP) to get clinically relevant metrics like loudness and frequency. CLIP is a modular software chain with the possibility to incorporate other clinically relevant metrics

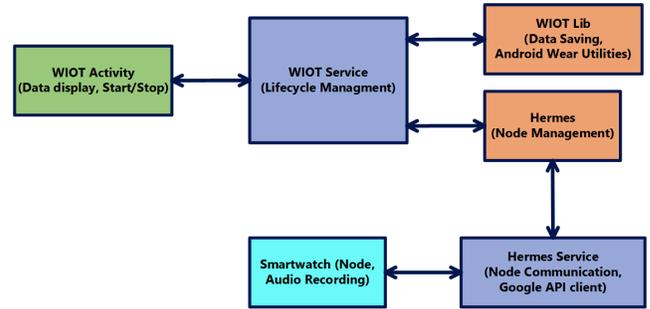


Fig. 3. Interplay between the smartwatch and the tablet.

such as jitter, shimmer, sensory pleasantness, and dysphonia measures.

1) *Clinical Speech Processing Chain (CLIP)*: CLIP is a flexible software system in the cloud that computes perceptual speech quality metrics (SQMs). CLIP consists of several sub-systems as shown in Figure 2. The speech signal is pre-processed to make it suitable for acoustic analysis. The knowledge-based speech processing block takes the processed speech and computes SQMs based on mathematical models of human auditory perception. The speech signals can have two types of sounds, i.e., voiced sounds (that can be vowels or nasal sounds) and unvoiced sounds (fricatives and plosive sounds that are consonants). The SQMs computed in this paper are listed in Table I. The SLPs use SQMs to monitor the speech quality of participants and to infer if the participant has improved by performing vocal exercises at home. The final block in CLIP is the data-driven inference system that uses large amounts of SQMs computed over the time to provide automatic health reports to SLPs and/or participants. This block is essentially a machine learning system that adapts itself for each participant and SLP to provide personalized speech treatment for PD. The ultimate goal of CLIP within EchoWear is to provide a fully automated, intelligent and flexible enhanced speech treatment for PD participants.

IV. METHOD

A. Participants

Seven participants were recruited for this study. Four participants diagnosed with PD were recruited from the Department of Communicative Disorders in the University of Rhode

Island. One of the PD participants withdrew from the study because of illness. Three out of six participants were diagnosed with PD and the time since diagnosis was from 3 years up to 25 years. Three participants without PD served as healthy controls. The participants S_1 , S_2 , and S_3 , were diagnosed with PD and participants S_4 , S_5 and S_6 were healthy controls.

B. Protocol

The participants were asked to perform three speech tasks. Task 1 (t_1) was a vowel prolongation task, in which participants were asked to sustain the vowel ah for as long as possible for a total of three repetitions. Task 2 (t_2) and Task 3 (t_3) were developed to record high and low pitches. Participants were asked to start saying "ah" at their talking pitch and then go up or down in pitch and hold it for 5 seconds and repeat it for three repetitions. All the instructions related to each task were shown on a screen in front of the participants and were explained before starting each task.

C. Experimental Setup

Evaluations took place in an IAC sound-treated booth at the University of Rhode Island Speech and Hearing Center. The recording environment is shown in Figure 4. Each participant was seated in a chair and wore an Android smartwatch Asus Zenwatch while simultaneously collecting data using audio recording technology [31]. A head-mounted microphone (model Isomax B3) was placed at a distance of 8 cm from the mouth and even with the participants mouth. A sound level meter (SLM; Bruel & Kjaer Type 2239) was placed at a distance of 40 cm from the participants mouth. The head-mounted microphone and SLM signal were digitized and directly sent to the computer (Toshiba Qosmio). Speech was sampled at 44 kHz using Goldwave software. Evaluations were also recorded using a Cannon FS400 camcorder. The participants were asked to maintain the microphone as well as the smartwatch at the same distance from the throughout the recording. The rectangular enclosure represents the clinical room where experimental data were collected. The speech signal from the mouth can follow several reflected paths in addition to the direct path to reach the smartwatch or the microphone. However, since the microphone and the smartwatch were at different orientations (different positions), the reflected path for each case was different. Accounting for the environmental variables such as reverberation and room impulse response was out of the scope in this validation study. Since the recording took place in a sound treated booth, calibration based on room impulse response was not needed. The aim of this experiment was proof-of-concept for the smartwatch compared with traditional speech recording methods in a controlled acoustic environment. The speech amplitude has shallow dependence on orientation and distance from mouth, hence for small movements made by participants, the deviations were insignificant as shown in Section V.

D. Proof-of-Concept Trial

We received an approval (ref no: 682871-2) from the Institutional Review Board to conduct our experiments involving

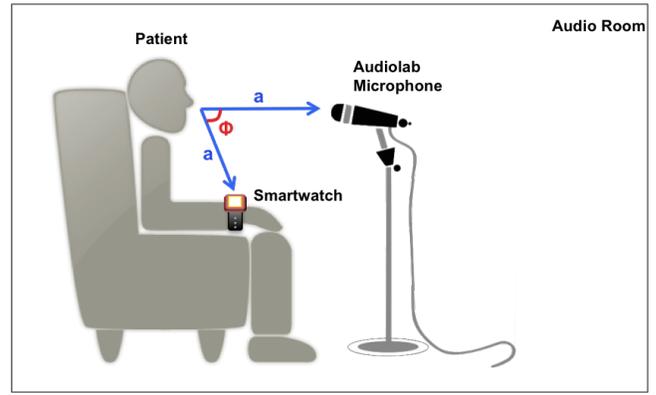


Fig. 4. Acoustic scenario for speech data collection.

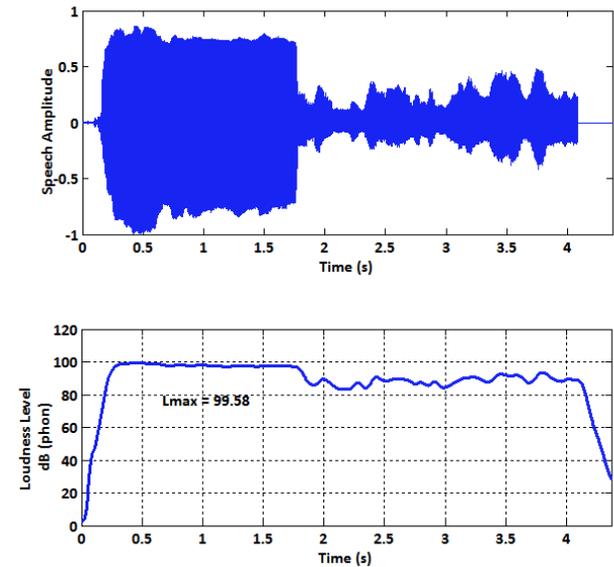


Fig. 5. Speech signal and corresponding instantaneous loudness level in dB (Phon) for participant $S_1 - t_1$ (baseline). The loudness level has a strong dependence of amplitude as depicted here. It has shallow dependence on frequency content and time duration of speech signal.

individuals with PD and healthy controls. Participants read and signed the consent form at the time of data collection. All the participants were introduced to the new technology involved in this trial. The trials were conducted by a certified SLP at URI. Participants had the option to terminate the ongoing trial at any time.

V. RESULTS & DISCUSSIONS

The loudness and fundamental frequency (F_0) were two primary SQMs for assessment of speech. We will discuss the mathematical foundations of speech processing needed for computing these SQMs and validate the accuracy of the smartwatch technology in terms of these SQMs with respect to baseline microphone data. We will also discuss the practical limitations that cause variations in SQMs computed using the smartwatch instead of baseline microphone.

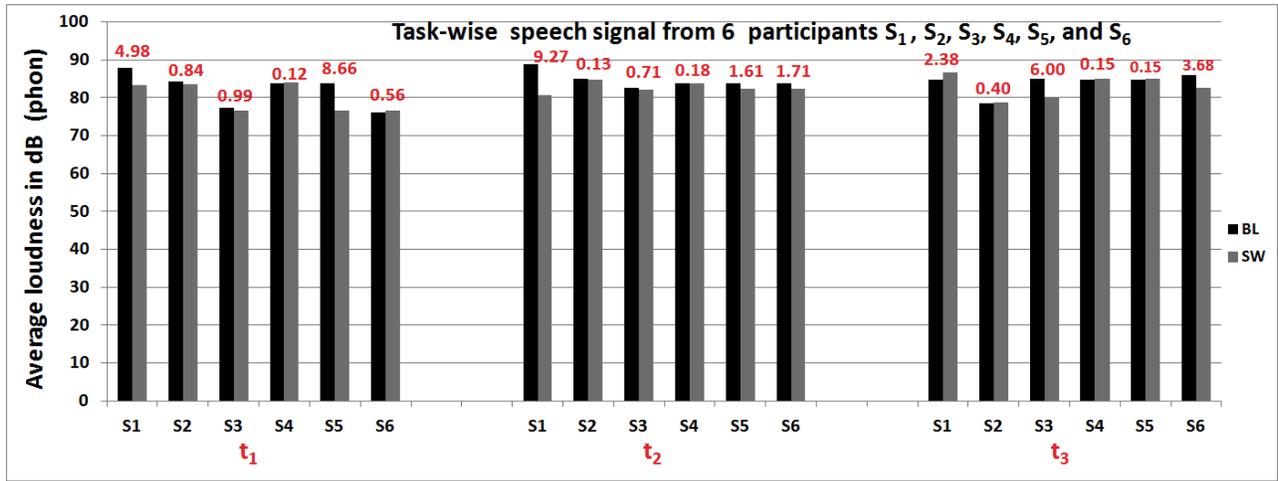


Fig. 6. Comparison of average loudness level in dB (Phon) for baseline (BL) and smartwatch (SW) speech signals (Numbers above the bars represent percent deviation from the smartwatch data compared to the baseline).

TABLE I
LIST OF SPEECH QUALITY METRICS (SQMS)

SQM	Definition
Average loudness level in dB (Phon)	Average of the instantaneous loudness level in dB (Phon)
Average fundamental frequency (Hz)	Average of the fundamental frequency (F_0) contour

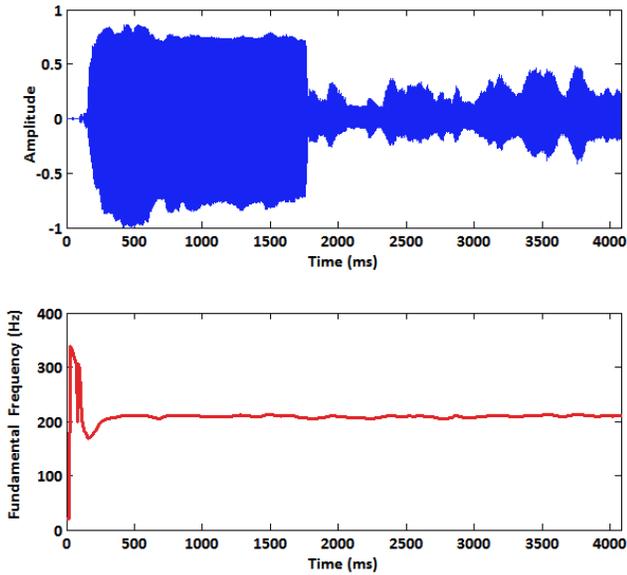


Fig. 7. Fundamental frequency contour for speech signal $S_1 - t_1$ (baseline). The first few samples of speech signal has very low amplitude (unvoiced speech) that corresponds to very high instantaneous frequency (Hz). The unvoiced speech does not cause perception of pitch. The instantaneous frequency corresponding to unvoiced speech is not accounted for computation of average fundamental frequency.

A. Speech Pre-processing

The speech signals were recorded using both a smartwatch and a microphone. The acquired speech signal was contaminated with background noise, and SLPs voice so we edited

the speech signal to remove the SLPs voice (interruptions). After editing, we use the spectral subtraction for reducing the background noise [32]. The spectral subtraction is a simple method for noise reduction based on the assumption of stationary white Gaussian noise uncorrelated with the clean speech signal. The short-time noise spectrum is computed during the silence frames and later averaged and smoothed in frequency domain. The magnitude of the smoothed estimates of the short-time time noise spectrum is subtracted from the magnitude of short-time spectrum of noisy speech signal to give the magnitude of the enhanced speech spectrum. The phase of the noisy speech signal is used with the magnitude of the enhanced speech spectrum to synthesize the discrete-time enhanced speech signal by inverse Fourier transform. For results reported in this paper, we used the method described in [33] and [34] to obtain accurate estimates of noise spectrum.

The speech signal is short-time stationary with a period of 25 to 40 msec. Consequently, a common practice in speech processing is to divide the speech signal into short time-frames of order 25msec. The overlapping time-frames were multiplied with a Hanning window to prevent the spectral leakage. The windowed time frames are processed by fast Fourier transform (FFT) to give the short-time spectrum of speech signal [35]. For monitoring the PD participants, SQMs that quantify the perception of the speech signal by the human auditory system are needed. These SQMs are derived from short-time speech spectrum with knowledge of auditory models. The SLPs use average loudness and average fundamental frequency (F_0) that are derived from short-time spectrum of speech signal.

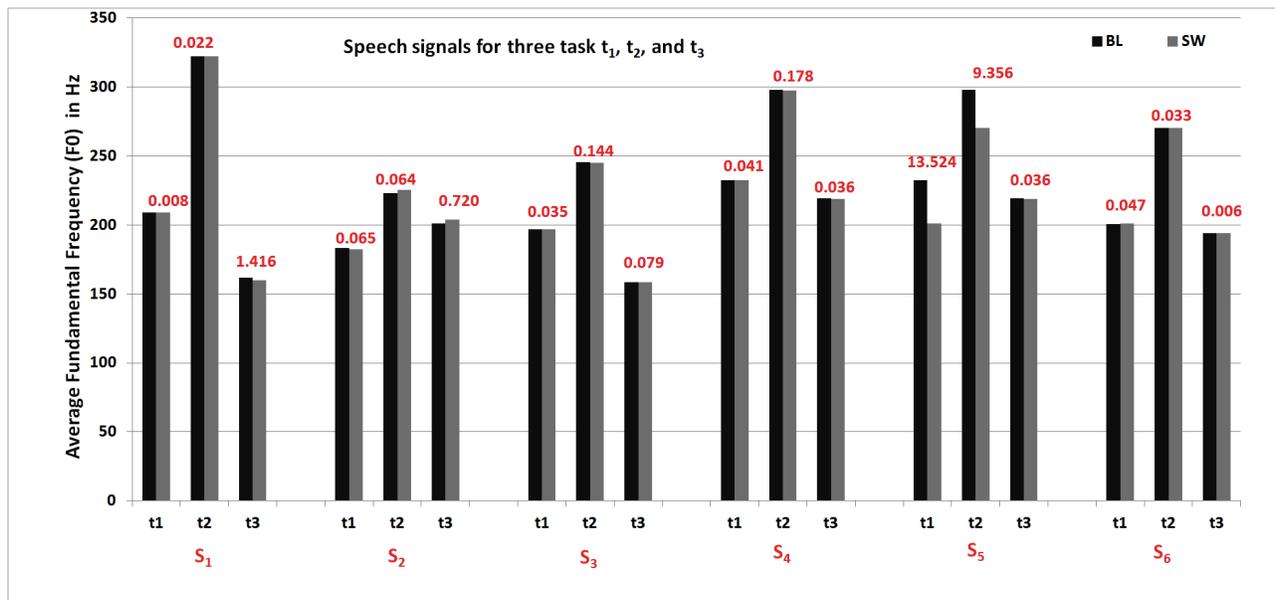


Fig. 8. Comparison of average fundamental frequency (F0) in Hz for baseline (BL) and smartwatch (SW) speech signals (Numbers above the bars represent percent deviation from the smartwatch data compared to the baseline).

B. Loudness

Loudness is the perceptual correlate of intensity of the speech signal. The loudness computation was based on various auditory models suitable for different types of sounds. We used the Zwicker's method for loudness computation valid for time varying sound for PD speech [36], [37]. This method is standardized as DIN 45631/A1 (2008). The human auditory perception is frequency selective. Its frequency selectivity is captured by a nonlinear scale known as the Bark-scale. The critical-band rates (defined by the bark scale) play an important role in loudness computation. The specific loudness of a frequency-bin (particular frequency) is denoted as $N!$, and measured in Sone/Bark. Loudness, N (in unit Sone) is the integral of N_0 , over all criticalband rates. Mathematically, it is written as

$$N = \int_{n=0}^{24Bark} N_0 \cdot dz \quad (1)$$

Typically, the step-size dz is 0.1 and sum is taken over all criticalband rates. Sone and Phon are two different units of loudness [37]. In this paper, we use Phon (in dB) as unit of loudness level. We denote the six participants as S_1, S_2, S_3, S_4, S_5 , and S_6 and there are three tasks denoted by t_1, t_2 and t_3 , respectively. Figure 5 shows a time domain speech signal and corresponding instantaneous loudness level in dB (Phon). The loudness depends on amplitude, frequency and duration of the speech segment. The strong dependence of loudness on amplitude of speech signal is clearly visible from this figure. The instantaneous loudness level is high till 1.75 seconds where the amplitude of speech signal is comparatively higher and after that it decreases. The instantaneous loudness level follows the amplitude of the speech signal. Loudness has shallow dependence on frequency and time duration of

speech signal [37]. We analyzed two types of speech data: one from the baseline microphone (BL) and another from the smartwatch (SW). We computed the average loudness level (in dB) for all speech signals as shown in Figure 6. As depicted in this figure, the difference between the two measurements is less than 5 percent except $S_5 - t_1, S_1 - t_2$, and $S_3 - t_3$ where it is 8.66, 9.27 and 6.00 percent respectively. These percentage values are the percent deviation of SW measurements taking BL measurements as reference. Both of the speech signals are processed by the same method as discussed above. The variation in the two loudness values was due to the fact that slightly different versions of the original speech signal are acquired by the smartwatch and the microphone as discussed in Section IV-C and Section V-A. Thus, the smartwatch data can be used to compute a reliable estimate of speech loudness. Due to orientation (angular) differences between the SW and BL, the amplitudes of SW and BL speech signals are slightly different. The BL signals are dual channel and both channels were averaged to form a mono channel speech signal before the pre-processing step. The SW signals are mono channel.

C. Fundamental Frequency

Voiced sounds are periodic, and possess information about pitch. However unvoiced sounds are random white noise and do not possess information about pitch. Voiced sound is produced by the rapid vibration of the vocal folds. Pitch is the perceived frequency of a sound and is approximately given by the fundamental frequency (F_0). Typically, pitch varies from 80 to 160 Hz for male and from 160 to 400 Hz for female. The pitch can be approximately computed from peaks in the log-magnitude spectrum of the speech. The pitch depends on the languages as well as the person. The audible frequencies for humans lie between 20 Hz and 20 kHz. However, most of

the speech power is typically contained in a range of 1.5 to 3.4 kHz [38].

The speech is sampled at 44.1 kHz and stored with 16-bit precision within EchoWear resulting in high fidelity speech signal. Physically, F_0 is related to the rate of vibration of vocal folds. The variation in F_0 reflects the changes in intonation of speech, i.e., rise and fall of speech while speaking. F_0 is the second most important SQM after loudness. The inverse of the time-period of the speech signal is the fundamental frequency. The energy in the speech spectrum is concentrated mostly at integer multiples of fundamental frequency (F_0). The sinusoidal components of the speech signal with frequencies above the fundamental frequency are called the harmonics. For F_0 estimation [50 Hz, 500 Hz] is chosen as the search range that is higher than the expected physical values for voice as discussed in Section III-B1. For each short time-frame of speech signal we compute the instantaneous F_0 . The time varying F_0 for speech signal is known as F_0 contour. The difference between the highest and lowest frequency in F_0 contour is a measure of pitch range. There are several algorithms for F_0 estimation. We used SWIPE because it is a frequency domain algorithm for pitch detection and gives the best results for our speech data. SWIPE is a sawtooth waveform inspired pitch estimator for speech and music developed in [39]. It tends to find the frequency that maximizes the average peak to valley distance at harmonics of that frequency. It avoids taking the logarithm of the spectrum and applies monotonically decaying weight to the harmonic components. The logarithm operation leads to numerical instabilities for spectral nulls that are avoided in SWIPE. The frequency is transformed into the equivalent rectangular bandwidth (ERB) scale before multiplying the weights to improve the performance of SWIPE algorithm. The ERB scale mimics the frequency sensitivity of the cochlea (in the inner ear) of human auditory system. ERB leads to more accurate F_0 estimates. The average F_0 is computed from F_0 contour for both BL as well as SW data. Figure 7 shows a speech signal and corresponding estimates of instantaneous F_0 (in Hz) by the SWIPE algorithm. We can see that first few samples of speech have very low amplitude (unvoiced sound) that does not have pitch as discussed in Section III-B1. Consequently, the pitch estimates corresponding to unvoiced speech (low amplitude) are not relevant and hence not accounted for computing average F_0 . Figure 8 shows the average F_0 (averaged over F_0 contour corresponding to voiced sound, i.e., excluding the first few samples that are very high) for both BL and SW data. We can see that both BL as well as SW data give almost the same average F_0 . The highest deviation from baseline is 9.35 percent for $S_5 - t_2$. Small variations occur in average F_0 due to slightly different speech signals from baseline microphone and smartwatch as discussed in the previous section. These variations are insignificant with respect to monitoring of PD progression by SLPs as we are interested in comparative values of SQMs over different days of speech exercise. Hence, for estimation of average F_0 SWIPE algorithm can be used with smartwatch in EchoWear framework.

VI. CONCLUSIONS

The majority of individuals with PD face dysfunctional speech and seek clinical help from SLPs to improve their speech intelligibility and voice quality. Patients often participate in intensive speech therapies to improve communication effectiveness. A major challenge to treatment is carryover and generalization of speech strategies outside the clinical environment. Therefore, SLPs seek new ways assess exercise compliance and monitor speech in environmentally relevant communication situations. The current study presented the design and validation of EchoWear, a smartwatch-based system for speech treatments and demonstrated that SLPs could use the smartwatch data and process it to obtain valid and reliable data for tele-monitoring the speech of patients with dysarthria. We recruited 6 individuals with and without PD to validate the reliability of EchoWear. In this work, we analyzed loudness and fundamental frequency as measures of speech characteristics. The results suggest that EchoWear data were comparable to data collected using traditional speech recording methods, even though EchoWear used a mono channel audio signal unlike the dual channel microphone system used by SLPs. The data support EchoWear as a reliable framework to collect speech data from inhome speech exercises. It has the potential to provide SLPs with a new tool for monitoring speech during exercises and functional communication to maximize generalization of speech goals outside the clinical setting. Further research is required for us to customize EchoWear for both patients and SLPs such that patients can be trained to use smartwatches daily and SLPs can follow up with their patients with the data analytics. In the future, the EchoWear can be extended to other populations of people with dysarthria such as those diagnosed with stroke, cerebral palsy, traumatic brain injury or Down syndrome.

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